

# CHAD HANKERSON SR. DESIGNER | ARTIST | DIRECTOR

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# **PORTFOLIO**

www.chadhankersondesign.com

# **OBJECTIVE**

Highly motivated, creative and multi-talented artist seeking a Senior position where I can utilize my extensive background in various disciplines, including digital design, 2D illustration and content creation. I aim to bring innovation, perspective and attention to detail to create visually compelling pieces that resonate with customers, players and viewers.

# **EDUCATION**

## Fashion Institute of Design & Merchandising

Los Angeles, CA 90021 BA in Graphic Design, May of 2003

# Art Center College of Design

Pasadena, CA 91103 Art Center @ Night, August of 2008-2010

# SKILLS

Adobe Creative Suite
After Effects
Premiere Pro
Maya
Blender
Marmoset Toolbag
Unity
Figma
Sketch

Sketch Keynote, Powerpoint WordPress Key & marketing art
Digital illustration
3D lighting & rendering
Character & prop posing
Packaging design
Presentation design
Concept design
Communication
Organization
Problem solving
Project management

## RECOGNITION

## **Google Play Award**

2019 Best Breakthrough Game -"Marvel Strike Force" Marketing Strategy and Execution

## **PromaxGames Award**

2019 Best Marketing Campaign of the Year -"Marvel Strike Force" Marketing Strategy and Execution

# GDUSA (Graphic Design USA)

American Web Design Award 2018 - "LottoGopher.com" website redesign and refresh for LottoGopher™

## GDUSA (Graphic Design USA)

American Packaging Design Award 2015 - "Nature Made® Immuni-C™" A packaging redesign and positioning

# **EXPERIENCE**

08/2020 - 11/2023

#### **SENIOR 2D ARTIST**

## Scopely (Marvel Strike Force) Culver City, CA 90034

- Create and develop unique 2D assets, illustrations, and in-game key art
- Conceptualize/Create solutions for in-game promotions and events
- Provide feedback on the quality of the final visuals, with particular attention to appeal and readability
- Leverage data-driven metrics to develop creative that is on-brand and on-strategy
- Mentor and on-board new artists/Introduce brand guidelines, style guidance and familiarize with the production pipeline
- Ensure brand guidelines and strict quality standards are consistent throughout all key art and Live Ops needs

#### 04/2019 - 08/2020

## SENIOR GRAPHIC DESIGNER / MARKETING ARTIST

## FoxNext Games Playa Vista, CA 90094

- Created and led digital marketing campaigns for mobile in-game features, designing assets and producing rich media content
- Design unique and polished concepts for ASO and first-party placements
- Design promo materials for mobile acquisition advertising, including digital media packages, posters, and websites for game launch
- Collaborated with UA/Marketing Leads on creative production
- Increased conversion rates with A/B testing and incorporate performance data to create new concepts and improve on existing variations
- $\bullet$  App downloads increased by 24% and prominence within the App Store organic ranking
- Generated innovative concepts and rendered designs for over 60 digital campaigns
- Developed and implemented a new social media campaign that led to a 50% increase in followers across all platforms and a 40% increase in overall engagement within six months

#### 08/2018 - 12/2022

# **CREATIVE DIRECTOR**

# Philter, Labs. Inc Encinitas, CA 92024

- 360° brand build, designing a packaging line, and developing effective point-of-purchase displays
- Designed over a dozen presentation decks and infographics that blend a compelling mix of design and data communication
- Assist with creative production and development of RFP responses and outsourcing management
- Create product design guidelines and uphold quality control

# 05/2017 - 03/2019

### **LEAD DESIGNER**

# LottoGopher Los Angeles, CA 90010

- Led creative refresh, maintenance and evolution, to modernize the branded marketing and esthetics
- Successfully redesigned the company's website, resulting in a 30% increase in user engagement and a 25% reduction in bounce rate within three months of implementation
- Managing all visual design stages from concept to final dev hand-off
- Concept original ideas, bring simplicity and a positive user experience to complex designs and content
- Ensure the essence of the brand and align with guidelines

REFERENCES AVAILABLE UPON REQUEST